

Simple Cub Scout Adventures to Do Without Equipment

TIGERS

Tiger Adventure: My Tiger Jungle

1. With your parent/guardian or other caring adult (referred to in the handbook as “your adult partner”), go for a walk outside, and pick out two or more sights or sounds of “nature” around you. Discuss with your partner or den.

Tiger Adventure: Team Tiger

1. With your parent, guardian, other caring adult, or den, talk about what it means to be part of a team. List some of the teams you are on (den, pack, family, class, etc.) and explain how you can help each one.

Tiger Elective Adventure: Earning Your Stripes

4. Talk with your parent, guardian, other caring adult, or with your den about polite language. Learn how to shake hands and introduce yourself.

Tiger Elective Adventure: Good Knights

1. With your den or with your parent, guardian, or other caring adult, say the Scout Law. Explain to your den one of the 12 points of the Law and why you think a knight would have the same behavior.

Tiger Elective Adventure: Rolling Tigers

3. Learn and demonstrate proper hand signals.
6. With your den or with your parent, guardian, or other caring adult, discuss two different types of bicycles and their uses.
9. Identify two jobs that use bicycles and discuss how they are used.

Tiger Elective Adventure: Tiger: Safe and Smart

4. Show you can “Stop, Drop, and Roll.”

Tiger Elective Adventures: Tiger Tag (All of the requirements)

1. Choose one active game you like, and tell your den about how to play and why you like this game.
2. Play two team or relay games with your den. Tell your parent, guardian, or other caring adult or the other Tigers what you liked best about each game.
3. Have your den choose a team or relay game that everyone can play, and play it at least twice.
4. With your parent, guardian, or other caring adult, select an active outside game that you could play with the members of your den. Talk with den members about the games suggested by all Tigers. With your den, decide on a game to play and play the game that your den has chosen. After the game, discuss with your den the meaning of being a good sport.

Tiger Elective Adventures: Tiger Tales

1. Create a tall tale with your den.
2. Create your own tall tale. Share your tale with your den.
6. Sing two folk songs.

Tiger Elective Adventures: Tiger Theater

1. With your den, discuss the following types of theater: puppet shows, reader’s theater, and pantomime.
2. As a den, play a game of one-word charades with your adult partners.

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WOLVES

Wolf Adventure: Call of the Wild

3. Do the following:

- A. Recite the Outdoor Code with your leader.
- B. Recite the Leave No Trace Principles for Kids with your leader. Talk about how these principles support the Outdoor Code.

Wolf Adventure: Howling at the Moon

- 1. Show you can communicate in at least two different ways.
- 2. Work with your den to create an original skit.

Wolf Adventure: Paws on the Path

- 2. Tell what the buddy system is and why we always use it in Cub Scouts. Describe what you should do if you get separated from your group while hiking.
- 6. Name two birds, two insects, and/or two other animals that live in your area. Explain how you identified them.

Wolf Adventure: Running With the Pack

- 2. Practice balancing as you walk forward, backward, and sideways.
- 3. Practice flexibility and balance by doing a front roll, a back roll, and a frog stand.
- 5. Do at least two of the following: frog leap, inchworm walk, kangaroo hop, or crab walk.

Wolf Elective Adventure: Air of the Wolf

- 2A. With other members of your den, go outside and record the sounds you hear. Identify which of these sounds is the result of moving air.

Wolf Elective Adventure: Code of the Wolf

- 2A. With other members of your den or family, identify three different types of shapes that you see in nature.

Wolf Elective Adventure: Digging in the Past

- 2. Create an imaginary dinosaur. Share with your den its name, what it eats, and where it lives.

Wolf Elective Adventures: Hometown Heroes

- 1. Talk with your family and den about what it means to you to be a hero. Share the name of someone you believe is a hero. Explain what it is that makes that person a hero.

Wolf Elective Adventures: Paws of Skill

- 1. Talk with your family and den about what it means to be physically fit. Share ideas of what you can do to stay in shape.
- 2. With your den, talk about why it is important to stretch before and after exercising. Demonstrate proper warm-up movements and stretches before and after each activity you do that involves action.

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Wolf Elective Adventures: Spirit of the Water

1. Discuss how the water in your community can become polluted.
2. Explain one way that you can help conserve water in your home.
3. Explain to your den leader why swimming is good exercise.
4. Explain the safety rules that you need to follow before participating in swimming or boating.

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BEARS

Bear Adventure: Bear Necessities

2. Make a list of items you should take along on the activity selected in requirement 1.
3. Make a list of equipment that the group should bring along in addition to each Scout's personal gear for the activity selected in requirement 1.

Requirement 1 is to attend a daytime or overnight campout, an outdoor activity, day camp or resident camp.

Bear Elective Adventure: Beat of the Drum

- 4D. Create a ceremonial dance.

Bear Elective Adventure: Forensics

1. Talk with your family and den about forensics and how it is used to help solve crimes.

Bear Elective Adventures: Roaring Laughter

4. With a partner, play a game that makes you laugh.
5. Share at least two jokes with members of your den to make them laugh.

Bear Elective Adventures: Robotics

1. Identify six tasks performed by robots.

Bear Elective Adventures: Salmon Run

1. Explain the importance of response personnel or lifeguards in a swimming area. Tell how the buddy system works and why it is important.
3. Explain the safety rules that you need to follow before participating in boating.
4. Identify the safety equipment needed when going boating.
8. Name the three swimming ability groups for the Boy Scouts of America.

Simple Cub Scout Adventures to Do Without Equipment

Webelos & Arrow of Light

Webelos Adventure: First Responder

1. Explain what first aid is. Tell what you should do after an accident.
3. Show how to help a choking victim.

Webelos Adventure: Stronger, Faster, Higher

1. Understand and explain why you should warm up before exercising and cool down afterward. Demonstrate the proper way to warm up and cool down.

Webelos Adventure: Webelos Walkabout

3. Recite the Outdoor Code and the Leave No Trace Principles for Kids from memory. Talk about how you can demonstrate them on your Webelos adventures.

Arrow of Light Adventure: Building a Better World

2. Learn about and describe your rights and duties as a citizen, and explain what it means to be loyal to your country.
3. Discuss in your Webelos den the term “rule of law,” and talk about how it applies to you in your everyday life.

Arrow of Light Adventure: Scouting Adventure

- 1A. Repeat from memory the Scout Oath, Scout Law, Scout motto, and Scout slogan. In your own words, explain their meanings to your den leader, parent, or guardian.
- 1B. Explain what Scout spirit is. Describe for your den leader, parent, or guardian some ways you have shown Scout spirit by conducting yourself according to the Scout Oath, Scout Law, Scout motto, and Scout slogan.
- 1C. Give the Boy Scout sign, salute, and handshake. Explain when to use each.
- 1E. Repeat from memory the Pledge of Allegiance. In your own words, explain its meaning.

Webelos/AOL Elective Adventure: Aquanaut

1. State the safety precautions you need to take before doing any water activity.
2. Discuss the importance of learning the skills you need to know before going boating.

Webelos/AOL Elective Adventure: Build My Own Hero

2. Describe how citizens can be heroes in their communities.

Webelos/AOL Elective Adventure: Castaway

2. C. Discuss what to do if you become lost in the woods. Tell what the letters “ST-O-P” stand for. Tell what the universal emergency signal is. Describe three ways to signal for help. Demonstrate one of them. Describe what you can do to help rescuers find you.

Webelos/AOL Elective Adventure: Earth Rocks!

- 1A. Explain the meaning of the word “geology.”
- 1B. Explain why this kind of science is an important part of your world.

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Webelos/AOL Elective Adventure: Fix It

3. Describe to your Webelos den leader what you would do to fix or make safe the following circumstances:

- a. A toilet is overflowing.
- b. The kitchen sink is clogged.
- c. A circuit breaker tripped, causing some of the lights to go out.

Webelos/AOL Elective Adventure: Into the Wild

7. Give examples of at least two of the following:

- a. A producer, a consumer, and a decomposer in the food chain of an ecosystem
- b. One way humans have changed the balance of nature
- c. How you can help protect the balance of nature

Webelos/AOL Elective Adventure: Sports

1. Show the signals used by officials in one of these sports: football, basketball, baseball, soccer, or hockey.

3. Complete the following requirements:

- a. Explain what good sportsmanship means.
- b. Role-play a situation that demonstrates good sportsmanship.
- c. Give an example of a time when you experienced or saw someone showing good sportsmanship.