

Cub Scout Rank Requirements to Complete While Camping

Bear Requirements:

3. What makes America Special?

- h. Learn how to raise and lower a U.S. flag properly for an outdoor ceremony. (American flag and flagpole required)
- i. Participate in an outdoor flag ceremony (American flag and flagpole required)

6. Take Care of Your Planet

- g. Take part in a den or pack neighborhood clean-up project.

9. What's Cooking

- g. With an adult, cook something outdoors.

12. Family Outdoor Adventure

- a. Go camping with your family.
- b. Go on a hike with your family.
- c. Have a picnic with your family.

14. Ride Right (Bicycle and helmet required)

- b. Learn to ride a bike, if you haven't by now. Show that you can follow a winding course for 60 feet doing sharp left and right turns, a U-turn, and an emergency stop.
- f. Ride a bike for 1 mile without rest. Be sure to obey all traffic rules.
- g. Plan and take a family bike hike.

15. Games, Games, Games (Equipment for chosen games required)

- a. Set up the equipment and play any two of these outdoor games with your family or friends. (*Backyard golf, Badminton, Croquet, Sidewalk shuffleboard, Kickball, Softball, Tetherball, Horseshoes, Volleyball*)
- B. Play two organized games with your den.

16. Building Muscle

- a. Do physical fitness stretching exercises. Then do curl-ups, push-ups, the standing long jump, and the softball throw.
- b. With a friend about your size, compete in at least six different two-person contests. (See book for full descriptions)
 - *One Person Push Over Line
 - *Pull Over
 - * One Person Pull Over Line
 - *Seated Back-to-Back Push
 - *Foot Push
 - *One-Legged Hand Wrestle
 - *Stand Up Back-To-Back Push
 - *Hand Wrestle

*Elbow Wrestle

- c. Compete with your den or pack in the crab relay, gorilla relay, 30-yard dash, and kangaroo relay.

17. Information, Please

- b. Play a game of charades at your den meeting or with your family at home.

22. Tying It All Up (Rope required)

- a. Whip the ends of a rope. (String required)
- b. Tie a square knot, bowline, sheet bend, two half hitches, and slip knot. Tell how each knot is used.
- c. Learn how to keep a rope from tangling.
- d. Coil a rope. Throw it, hitting a 2-foot square marker 20 feet away.
- e. Learn a magic rope trick.

23. Sports, Sports, Sports (Equipment for chosen sports required)

- a. Learn the rules of and how to play three team sports.
- b. Learn the rules of and how to play two sports in which only one person is on each side.
- c. Take part in one team and one individual sport.

Bear Electives:

1. Space

- a. Identify two constellations and the North Star in the night sky.

12. Nature Crafts

- c. Collect, press, and label ten kinds of leaves.
- d. Build a waterscope and identify five types of water life. (Waterscope supplies such as a milk carton or jug, plastic cling wrap, rubber bands and scissors)

14. Landscaping

- c. Take part in a project with your family, den, or pack to make your neighborhood or community more beautiful. These might be having a cleanup party, painting, cleaning and painting trash barrels, and removing weeds. (Each time you do this differently, it counts as a completed project.)

15. Water and Soil Conservation

- a. Dig a hole or find an excavation project and describe the different layers of soil you see and feel. (Do not enter an excavation area alone or without permission.)
- b. Explore three kinds of earth by conducting a soil experiment.
- e. As a den, visit a lake, stream, river, or ocean (whichever is nearest where you live). Plan and do a den project to help clean up this important source of water. Name four kinds of water pollution.

19. Swimming (Always have an adult with you who can swim. Follow BSA Safe Swim Defense requirements.)

- a. Jump feet first into water over your head, swim 25 feet on the surface, stop, turn sharply, and swim back.
- b. Swim on your back, the elementary backstroke, for 30 feet.
- c. Rest by floating on your back, using as little motion as possible for at least one minute.
- d. Tell what is meant by the buddy system. Know the basic rules of safe swimming
- e. Do a racing dive from edge of pool and swim 60 feet, using a racing stroke. (You might need to make a turn.)

20. Sports

- d. In track, show how to make a sprint start. Run the 50-yard dash in 10 seconds or less. Show how to do the standing long jump, the running long jump, or high jump. (Be sure to have a soft landing area.)

25. Let's Go Camping

- b. Go on a short hike with your den, following the buddy system. Explain how the buddy system works and why it is important to you to follow it. Tell what to do if you are lost.
- c. Participate with your den in front of the pack at a campfire.
- d. Participate with your pack on an overnight campout. Help put up your tent and help set up the campsite.
- e. Participate with your den in a religious service during an overnight campout or other Cub Scouting event.